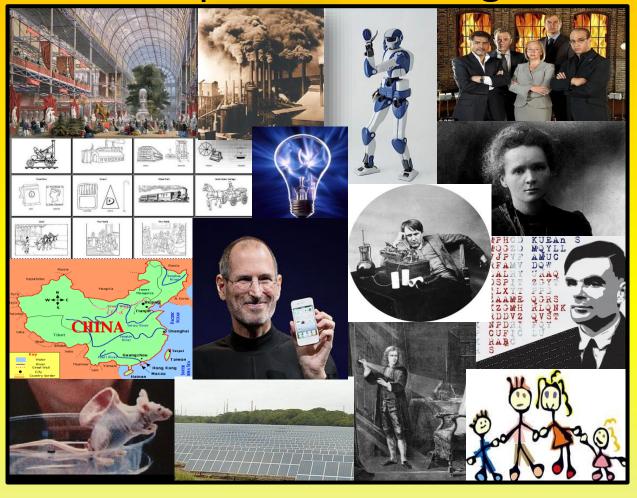
Champions for Change



Areas of Learning

As writers we will research historical figures who have facilitated change, creating biographies about their lives and accomplishments.

As design technologists we will create an invention that will change the world.

As mathematicians we will produce a business plan for our invention.

As scientists we will explore classification and the criteria used to classify different species and the work of Darwin.

As historians we will compare and contrast a Victorian child's life with our own experiences and speculate on future developments.

As artists we will look at use of colour and textures in artwork based on William Morris.

Enterprise

As enterprising people we will:

Work in teams to research, develop and create an invention to present to a business panel.

Global Citizens

As global citizens we will:

Explore advancements in technology since the Victorian times and their impact across the world.

Well Being

As people concerned with well being we will:

Compare how Victorian children were treated compared to modern day children.

Communities

As members of a community we will:

Discover how progress has had an impact on family life and the wider community.